

<<Last Updated:2023/05/30>>

Course Schedule Information

Course Code	88A074
Semester	Spring and Summer Term
Day and Period	Other
Course Name (Japanese)	特別なトピックス・イン・デザイン
Room	Online
Course Name	Special Topics in Design
Capacity	0
Course Numbering Code	88INES9U105
Required/Optional	【木曜・6限】 Online/オンライン授業 伊斯テッキ ジハンギル非常勤講師担当科目
Credits	2.0
Student Year	1,2,3,4,5,6
Field	
Instructor	CIHANGIR ISTEK
Course of Media Class	Applicable (Undergraduate students can include up to 60 credits in media class course as requirements for graduation.)

※About Course of Media Class

"Course of Media Class" are classes in which more than half of the classes are held in places other than classrooms by making advanced use of various media.

Undergraduate students can include up to 60 credits in media class course as requirements for graduation.

Even if this is not the case, we may hold classes using the media.

Detailed Syllabus Information

Course Subtitle	Special Topics in Design
Language of the Course	English
Type of Class	Seminar Subject
Course Objective	<p>This course explores the evolution of design from its roots in the Industrial Revolution to its transformation by the social, professional and technological explorations. Rather than presenting a conventional chronology, the course focuses on the continuing interaction between designers, makers, users -the three essential participants in the creation of any kind of design and in the development of the role of design. Exploring these intricate relationships enable us to understand how we have impact on the world and how it, in turn, impacts us.</p> <p>The course will be given with two different, but complementary focuses: (1) Thoughts/Inspirations: Concepts and Methods (Online Seminars, Course Assignments), and (2) Practices: Questions-Responses; Student-led Lesson Assignments-Presentations, and Course Project.</p>
Learning Goals	<ul style="list-style-type: none"> • What is design? • How design impacts our lives? • How a designer works? • What is good design? • The Evolution of Technology • Ways of Making • Agents of Change • Design and Business • Social and Moral Responsibilities of Design
Requirement / Prerequisite	<p>-Target students: All faculties except Medicine. 1st and 2nd year undergraduate students are not allowed.</p> <p>-Interest in design, visualization and design management</p>

	-Motivation and enthusiasm in critical thinking and human-centered problem solving -Basic online/offline Skills (research, editing, technological etc.)
Class Plan	Classes to be held on Thursday 6th period (18:30-20:00 JST) between April and July. Tentative Schedule Week 1 Overview to the Course Week 2 What is Design? Week 3 How Design Impacts Our Lives? Week 4 [Presentation of the Course Project Topics and Proposals] -by student teams Week 5 How a Designer Works? Week 6 What is Good Design? Week 7 The Evolution of Technology Week 8 Ways of Making Week 9 Agents of Change [Course Project Mid-Term Submission] Week 10 Design and Business Week 11 Social and Moral Responsibilities of Design Week 12 On Design Week 13 Design Timeline and Milestones Week 14 Student-led Online Lessons and Presentations in Online Session: 1 Week 15 Student-led Online Lessons and Presentations in Online Session: 2 Week 16 [Course Project "Final-Documentation Submission"] -by individual students (*) Independent collaboration with other students and team work might be also required throughout the term.
Independent Study Outside of Class	(1) In this class, in order to improve learning ability, it is obligatory to submit feedback (fill-in opinions and/or questions about the lecture) after the course project and/or each lecture. (2) Independent collaboration with other students and team work might be also required throughout the term.
Textbooks	
Reference	Newson, A., Suggest, E., and Sudjic D. 2016. Designer, Maker, User. Phaidon Press. (*) More references will be introduced during the course.
Grading Policy	Active Participation and Entries at Discussion Forums: 18% Weekly Response Slides: 27% Course Project "Mid-Term Submission": 25% Course Project "Final Submission": 30%
Attendance and Student Conduct Policy*	
Other Remarks	-This course particularly intends to develop DESIGN LITERACY SKILLS with other core skills like communication and expression. -Teaching medium will be mainly in English. -Lectures will be held in both synchronous and asynchronous modes.
Special Note	If special consideration regarding the taking of this course is necessary due to reasons such as a disability, please consult in advance with the academic affairs related contact point for the department belonged to (such as the school affairs section or graduate school affairs section) or else with Trans-disciplinary Education Division of Purser Department in the Center for Education in Liberal Arts and Sciences. In addition, please inform the teacher responsible for the class at an early stage, such as at the first class.
Office Hour	Monday-Friday (9:00-18:00). Please email for an appointment.
Keywords	Perspectives on Design, Cultural and Social Significance, Economic and Technological Impacts
Messages to Prospective Students	If you have any questions, please contact the course instructor by email.
Course conducted by instructors with practical experience	

Instructor(s)

Instructor Name	Name (hiragana)	Affiliation, Title, Course	Office	Extension	E-mail
Cihangir Istek	いすてつき じはん ぎる	Center for Global Initiatives			cistek@cgin.osaka-u.ac.jp

Cautions for Students

※出欠席及び受講に関するルール：令和5年度以降のシラバス項目 / *Attendance and Student Conduct Policy: field available from FY2023